

Image from Bing stock photos

FOCUS OF TODAY

- The What and Why of inclusive STEAM learning
- The Role of families
- Practical and hands on activities
 - Our Communication
 - Interests and strengths
 - Connections through storybooks



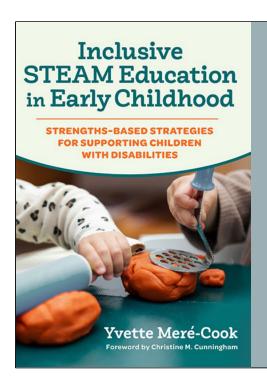
Stock image, Bing 2025

Through discussions, videos, and hands on STEAM activities, my focus is that you leave today with a deeper understanding of

1. The importance of embedding STEAM learning into the lives of young children, especially those with disabilities; This discussion also includes how STEAM experiences can not only address the opportunity gap for open-ended explorations, but how STEAM is a vehicle to address the developmental progressions of young children in the areas of motor development, social-emotional regulations, communication, thinking skills, and friendship development.

to highlight use of everyday materials and activities for embedding STEAM

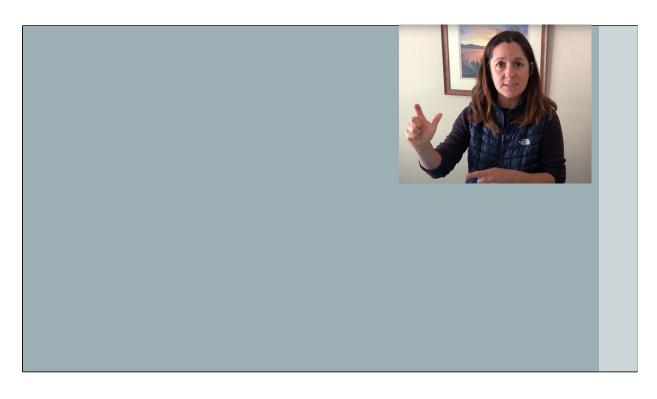
- 2. We will highlight the critical role that families play, as young children's first teachers
- 3. We are going to Play!!! We will explore different ways to embed STEAM into everyday routines and play leveraging storybooks, examining our use of communication



WRITTEN CONSENT OBTAINED FOR ALL FAMILY AND CHILD SELF-MADE VIDEOS AND PHOTOS USED IN THIS PRESENTATION

FOR THE HANDOUT VERSION, GIVEN RESTRICTIONS ON DISTRIBUTION, THE PHOTOS HAVE BEEN REMOVED. IMAGES INCLUDED IN THE HANDOUT REPRESENT PURCHASED STOCK PHOTOS OR FREE STOCK PHOTOS FROM BING, 2025

This presentation is drawn from my experience as a Program Coordinator and researcher



A little about me . . .

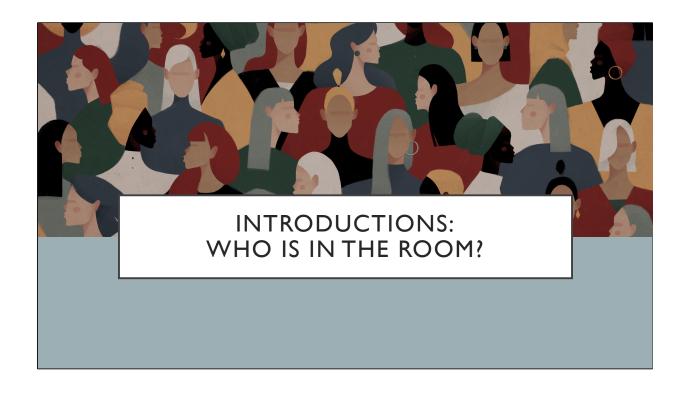
26 years as a pediatric occupational therapists, partnering with families and children with disabilities.

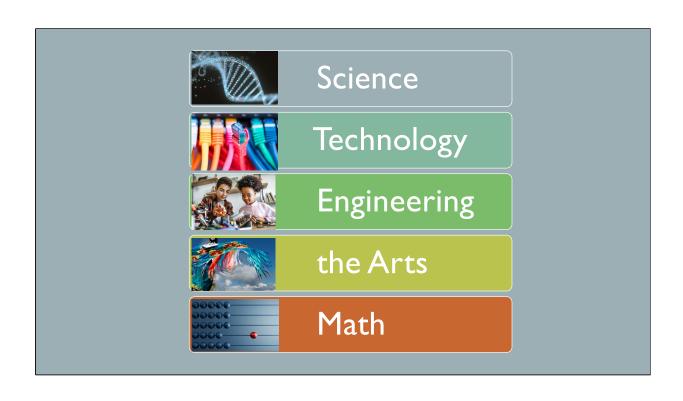
Enter career in higher education to research inclusive practices for children and families

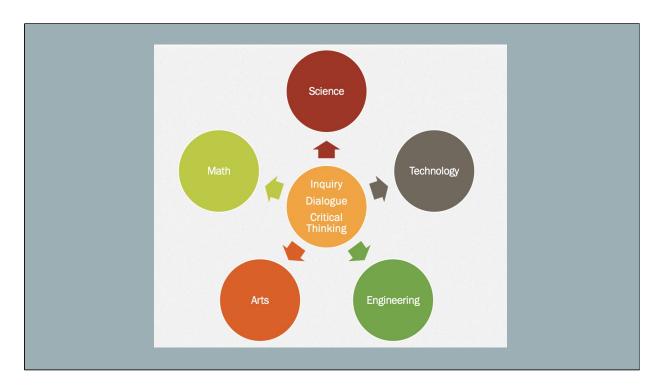
Embedding engineering design process: Boise State

Program Coordinator, to transform lab school into a more inclusive educational environment,

Now Samuel Merritt University and return to school based practice.

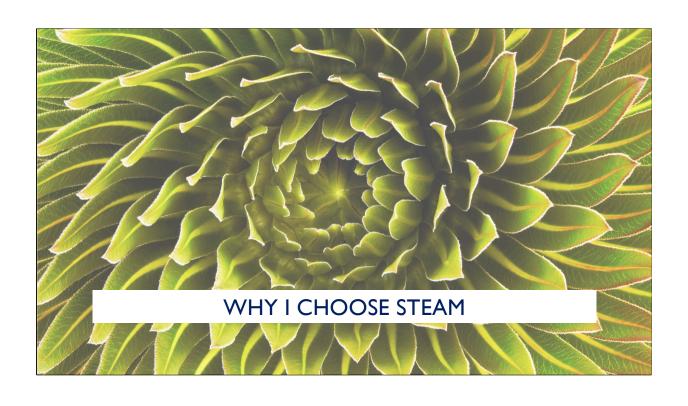


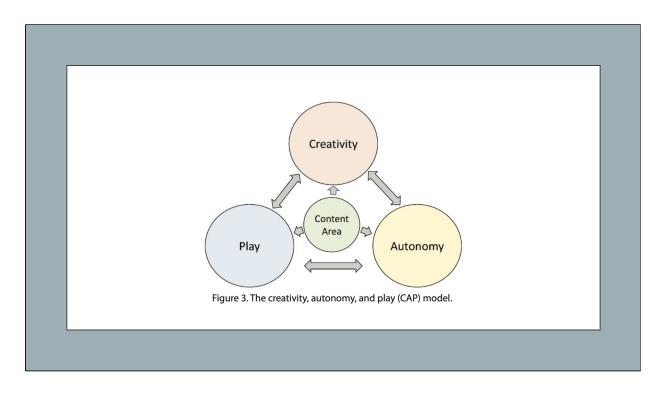




- Similar to engineering that includes science and technology, the process of art includes science, technology, engineering, and math. The process of art also involves all of the types of art that we explore in early childhood:
 - O Visual arts (painting, sculpture, creating with loose parts)
 - o Performance arts (puppet show, plays)
 - Music (dancing to music, playing instruments, using music to learn about patterns and numbers)

Placing STEAM also helps to remind the adults working with young children the importance of design thinking as children progress through their education Also, by leaving it out, it signals what we value in early childhood experiences.





The Arts also offer our young children with disabilities, more access points to content knowledge, play, creativity, and autonomy.

Donegan-Ritter. (2017). STEM for ALL Children: Preschool Teachers Supporting Engagement

of Children With Special Needs in Physical Science Learning Centers. *Young Exceptional Children*, 20(1), 3–15. https://doi.org/10.1177/1096250614566541



The largest reason I choose STEAM,





In fact, babies were born ready. Babies are born observing and experimenting as they learn about the world around them. They even are born with hard-wired precursor math skills that set the stage for early math learning (Chen et al., 2017).

Chen, J. Q., Hynes-Berry, M., Abel, B., Sims, C., & Ginet, L. (2017). Nurturing Mathematical Thinkers from Birth: The Why, What, and How. *ZERO TO THREE*, *37*(5), 23.

Show Video next slide

Optional Video:

Babies do STEM (Idaho STEM Action Center, 2017) https://www.youtube.com/watch?v=aGBAfSOrLCQ

Image: Atlas Newsgroup [Online Image] (2016.). Charles Murray: Widening class chasm drives exclusionary U.S. political rhetoric. Retrieved from

https://www.atlasnetwork.org/news/article/charles-murray-widening-class-chasm-drives-exclusionary-u.s.-political-rhet



CHILDREN NEED ENGAGED ADULTS

One – children need engaged adults to wonder alongside them . . . Images from left to right:

Image 1 retrieved from: Bing online free images, Microsoft PPT Image 2 retrieved from:https://bettercarenetwork.org/news-updates/events/making-ecd-inclusive-addressing-the-needs-and-rights-of-young-children-with-developmental

Image 3 retrieved from: https://brightpathbehavior.com/understanding-autism-related-shopping-meltdowns/

COMMUNICATION DURING STEAM ACTIVITIES: VIDEO I

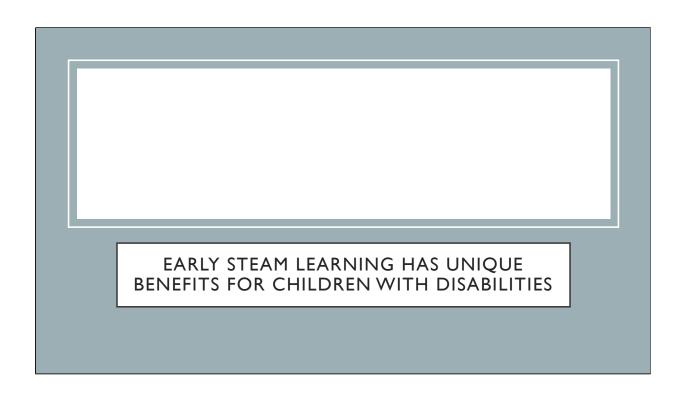
Science focused: https://vimeo.com/180894660

Excerpt from p. 12 Inclusive STEAM Education in Early Childhood, Mere-Cook, 2025

Table 1.2

Communication Strategies for Young Children

• • • • • • • • • • • • • • • • • • • •	
Self-talk	The adult narrates what they are doing as the child listens and watches. [Example: "I am pouring the watercolor slowly into the beaker so that I can mix the same amount of yellow and the green solution" (Salmon et al., 2016)]
Parallel talk	The adult describes what the child is doing. [Example: "I see Oliver using the magnatiles in the Science Area. It looks like he is building a castle." (Salmon et al., 2016)]
Child-directed speech	The adult repeats or rephrases a child's expressive speech to model rather than grammar and linguistic patterns. [Example: Child: "broke car"; Adult: "The car broke." (Gooch, 2019)]
Reflective speech	The adult describes the child's non-verbal communication and/or facial expressions to help child gain awareness of their emotions. [Example: "Connor, I see your arms are crossed and your brows your furrowed. You seem angry with Oliver." (Gooch, 2019)]
Open-ended questions	Asking questions that require more than a yes-no response to a question. [Example: Ruby, I see you are gluing the gems on the paper. What are you making? (Strasser & Mufson Bresson, 2017)]







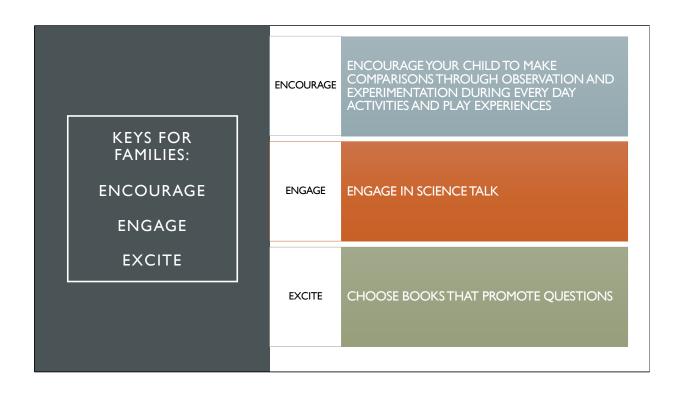
What is science: According to the Oxford dictionary, it is "the systematic study of the structure and behavior of the physical and natural world through observation, experimentation, and the testing of theories against the evidence obtained." Science is grounded within the Scientific Method where one forms a hypothesis and tests it. Babies were born ready to engage in this type of inquiry-based learning. For children with disabilities, science offers an opportunity to dive deeper into their interests. Babies are born observing and experimenting as they learn about the world around them. They even are born with hard-wired precursor math skills that set the stage for early math learning (Chen et al., 2017).

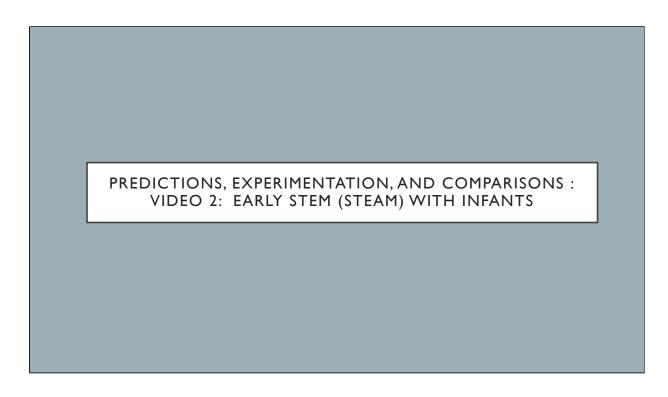
Chen, J. Q., Hynes-Berry, M., Abel, B., Sims, C., & Ginet, L. (2017). Nurturing Mathematical Thinkers from Birth: The Why, What, and How. *ZERO TO THREE*, *37*(5), 23.

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Image: Atlas Newsgroup [Online Image] (2016.). Charles Murray: Widening class chasm drives exclusionary U.S. political rhetoric. Retrieved from https://www.atlasnetwork.org/news/article/charles-murray-widening-class-chasm-drives-exclusionary-u.s.-political-rhet





https://www.youtube.com/watch?v=aGBAfSOrLCQ



ADL'S: Cooking, bath time, plants, animals, laundry (washer, spinning, dryer – role of heat and evaporation)

Images clockwise:

Image 2 retrieved from:https://dreme.stanford.edu/news/easy-recipes-that-will-get-your-family-talking-about-math/

Image 3 retrieved from:https://www.laundrysolutionscompany.com/tips-for-bringing-kids-to-the-laundromat/

Image 4 retrieved from:https://www.reconnectwithnature.org/news-events/the-buzz/want-your-kids-to-respect-nature-start-gardening-with-native-plants/

SCIENCE TALK

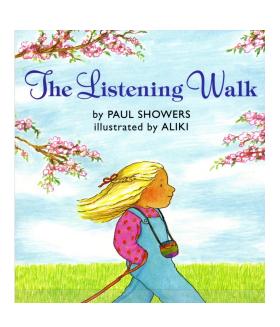
OFFER DESCRIPTIVE OR JUICYWORDS

ENCOURAGE MAKING PREDICTIONS USING "I WONDER" STATEMENTS

EXPAND ON THEIR IDEAS





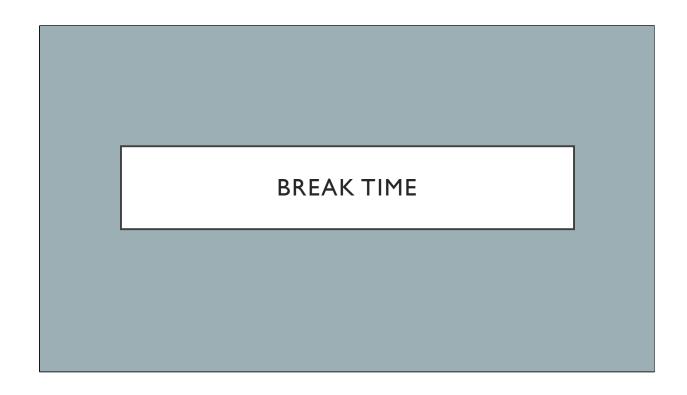




What do you notice about the sounds in the two recordings?
What conclusions can you draw based solely on what you hear?







ENGINEERING DESIGN PROCESS





There is no other discipline that facilitates friendship skills like engineering. These two children spent their first year in my classroom. However, they became best friends through engineering. When children are engaged in solving problems through building solutions, they learn to collaborate and cooperate.

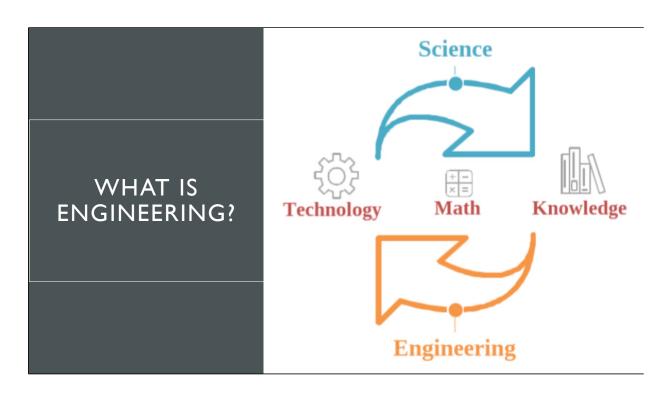
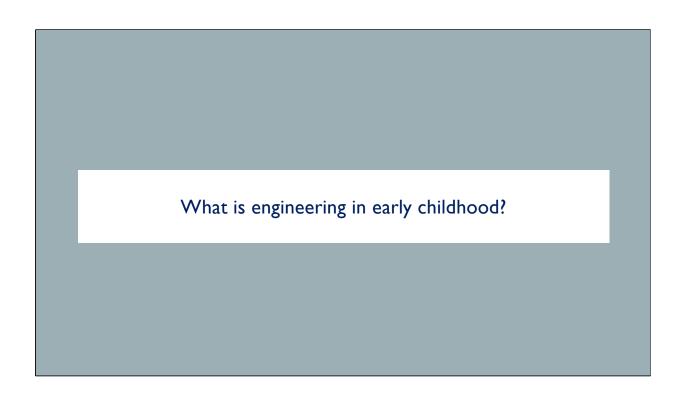
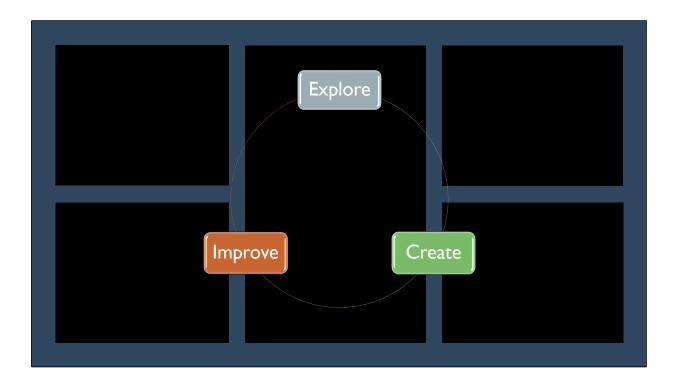


Image retrieved from https://www.knowatom.com/blog/what-science-technology-engineering-and-math-really-are "Engineering is defined as solving problems using scientific knowledge." (Vigeant, 2016)





What does Engineering look like in Early Childhood? Within our inclusive preschool, we were looking at embedding Wee Engineer, a preschool engineering curriculum published by the Museum of Science in Boston, Engineering is Elementary.

The Engineering Design Process for this age focuses on designing something to solve a problem, using three steps, Explore, Create, and Improve.

Ways of Thinking (Habits of Mind):

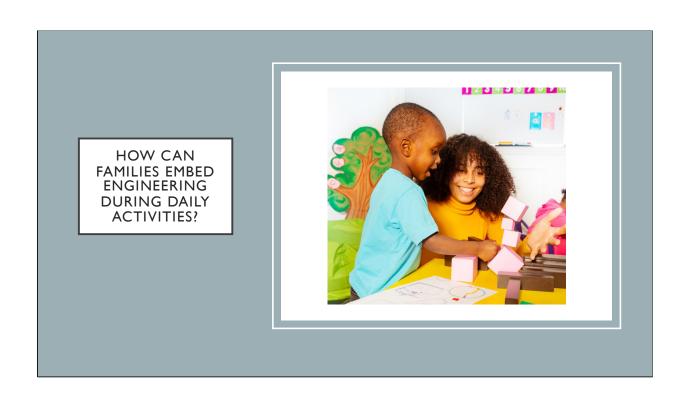
- Systems Thinking
- Optimism (problems as opportunities)
- Collaboration

As I mentioned in a previous slide, infants are born ready for STEAM learning. Research also suggests that children in preschool show early learning dispositions that motivate them to solve problems. In the reading for this class, Lippard and colleagues (2019) observed preschoolers using engineering habits of mind or ways of thinking during their everyday play. Specifically, children used systems thinking (figuring out how objects relate and connect to one another and how this contributes to how things work), optimism (problems as opportunities and includes perseverance and could impact cultivating a growth mindset), and collaboration (actively seek out peers when working on solutions). The researchers also noted these habits of mind occurred most often in the block area, but also within other areas of the classroom. Interestingly, this study discussed that children did not demonstrate the habit of mind of creativity in problem solving and hypothesized that this could be due to the engagement of the teacher in responding and nurturing the children's pre-engineering thinking during play.



In our young preschool classroom, every learning area in the Indoor and Outdoor Classroom incorporated the engineering design process.

- 1. Outdoor Classroom: Butterflies: "We need to find our family we are monarch buttlerflies that got lost during our migration."
- 2. Art Area: "What can we make with our natural materials?"
- 3. Toy Area: building together with bristle blocks
- 4. Toy Area: KIBO, exploring the different blocks
- 5. Block Area: Building a ramp "how do we make our cars go really fast?"
- 6. Dramatic Play Area: "How do we make our Knight's horses unicorns instead?"



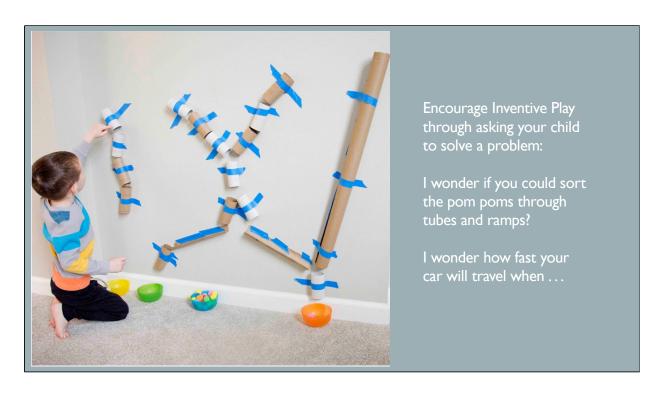
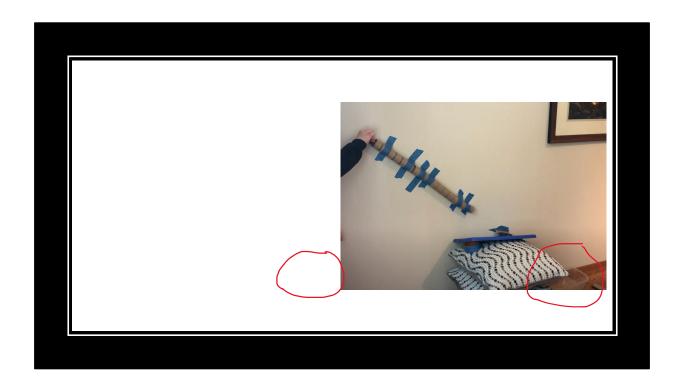


Image and more ideas through https://busytoddler.com/pom-pom-tube-ramp/



ENCOURAGE
YOUR YOUNG
CHILDREN TO
HELP YOU SOLVE
PROBLEMS . . .

What could we do to clean up this room because someone may trip?

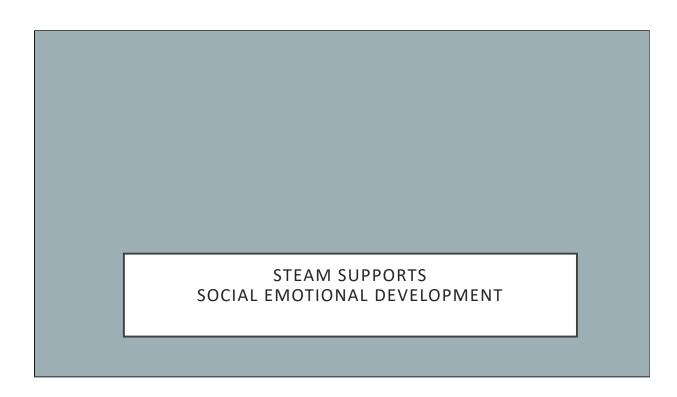


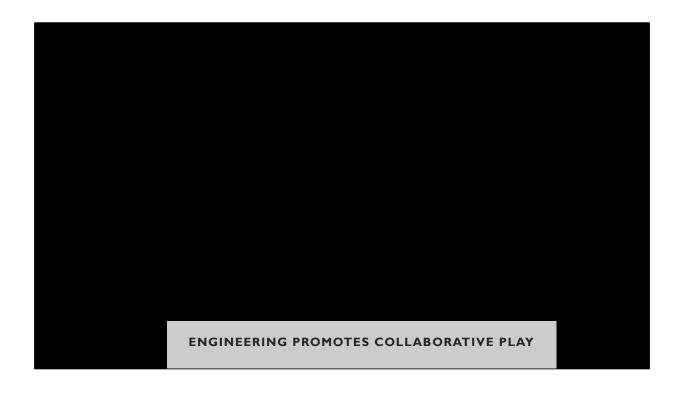
This Photo by Unknown Author is licensed under CC BY-SA-NC

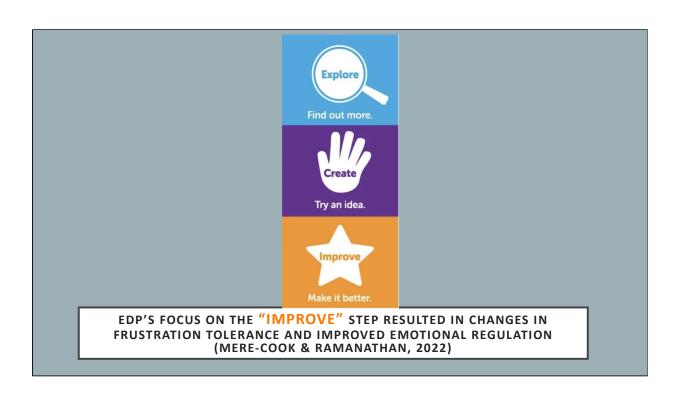
What other ways can we ask children to help solve problems during everyday activities or chores?

- п
- ว
- 3.

WHY IS EMBEDDING THE ENGINEERING DESIGN PROCESS SO BENEFICIAL FOR CHILDREN WITH DISABILITIES?







"WEE" ARE ENGINEERS . . .



Engineering Design Challenge:

Kate Who Tamed the Wind

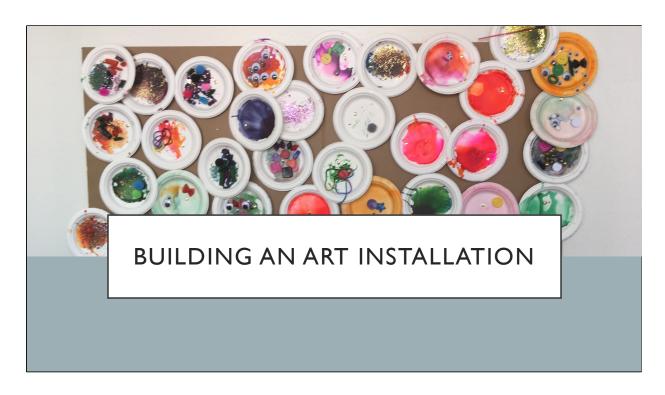


Up Next ...

Integrating the Visual
Arts within the
Engineering Design
Project

But first, let's take a





We are going to focus on two ways we integrate the arts into Engineering. One is building an art installation and the second is through intentionally planning our Playdough Area to ask children to create to solve a problem.

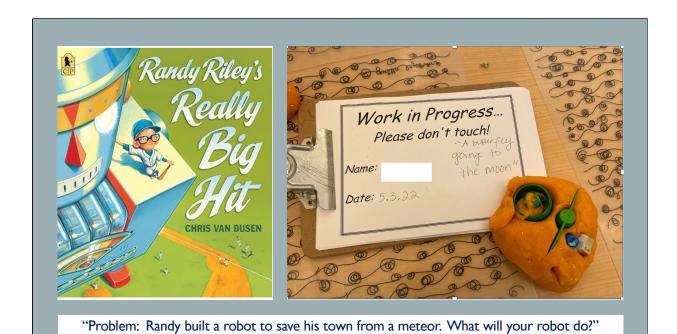






EXPLORED DIFFERENT TOOLS TO ACCOMMODATE A RANGE OF FINE MOTOR SKILLS









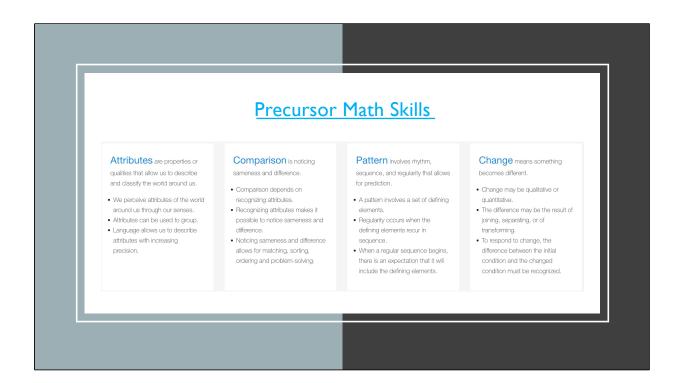
EMBEDDING EARLY MATH INTO DAILY ACTIVITIES

What do we mean when we say early math?

BABIES ARE BORN HARD-WIRED WITH PRECURSOR MATH SKILLS

(HYNES-BERRY, CHEN, & ABEL, 2021)

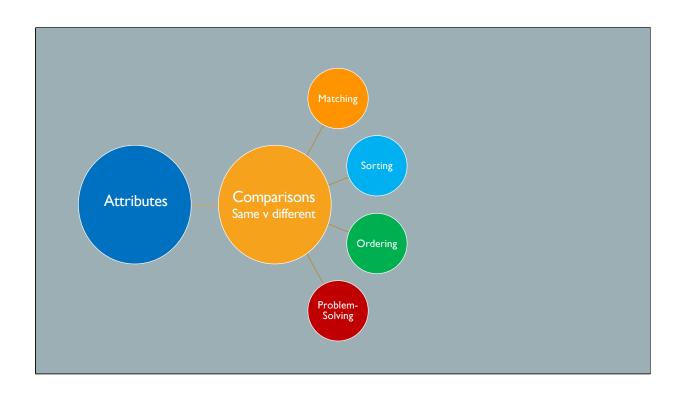


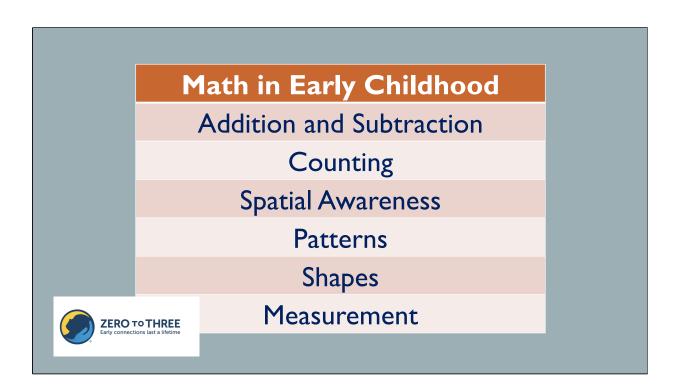


This image is a screenshot from the Erikson Institute Early Math Collaborative (https://earlymath.erikson.edu/why-early-math-everyday-math/precursor-concepts/?_gl=1*sgx1eo*_up*MQ..*_ga*MjYzNjkyNTA5LjE3NTk2NDI2ODE.*_ga_KQJ438CNZ7*czE3NTk2NDI2ODAkbzEkZzEkdDE3NTk2NDI2ODYkajU0JGwwJGg)

VIDEO 3: EXPLORING ATTRIBUTES While you watch and listen to this video, notice the communication skills that the caregiver is providing to the child while she explores.

Video link: https://www.youtube.com/watch?v=BDiWe0_Hj4I





1.Addition & Subtraction:

2.

Counting: https://www.youtube.com/watch?v=6aRV yWKArCY&t=12s Spanish: https://www.youtube.com/watch?v=i1WIF2oufqQ

3. Spatial

Awareness: https://www.youtube.com/watch?v=UttlnYIKIUg&t=26s

4.patterns: https://www.youtube.com/watch?v=2Gv alYFFcO8

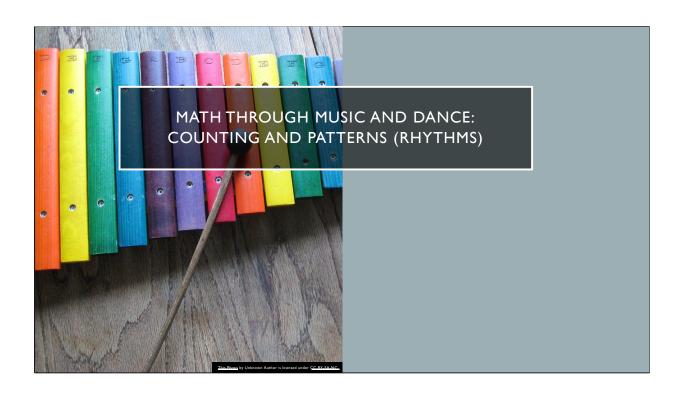
5. Shapes: Geometry: English:

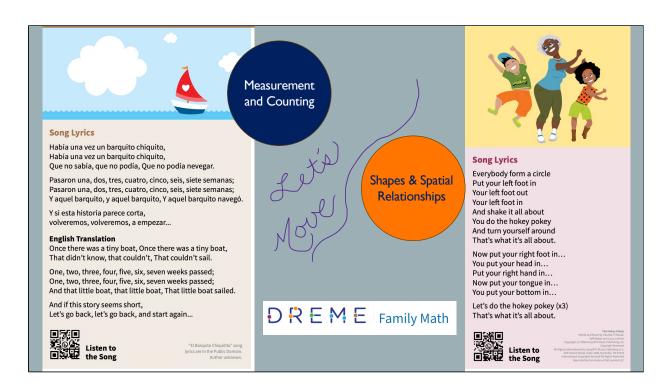
https://www.youtube.com/watch?v=rLEjr8Fdgwl

Spanish:

https://www.youtube.com/watch?v=17ikC3xETig 6.

Measurement: https://vimeo.com/155854724?embe dded=true&source=vimeo_logo&owner=23379941

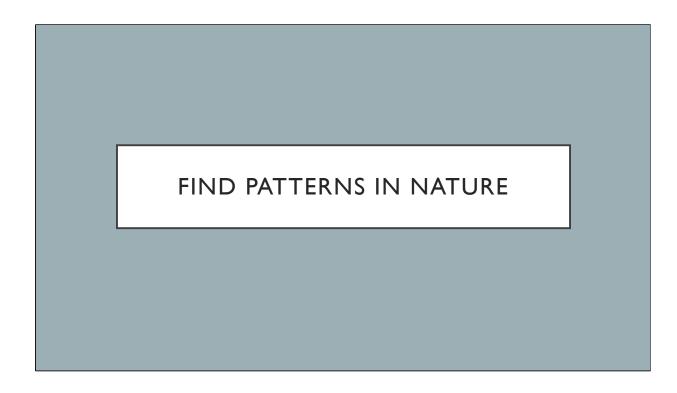




https://dreme.stanford.edu/news/6-resources-for-singing-dancing-and-learning-math/



https://www.parents.com/baby/feeding/solid-foods/15-easy-finger-foods-for-babies-with-no-teeth/

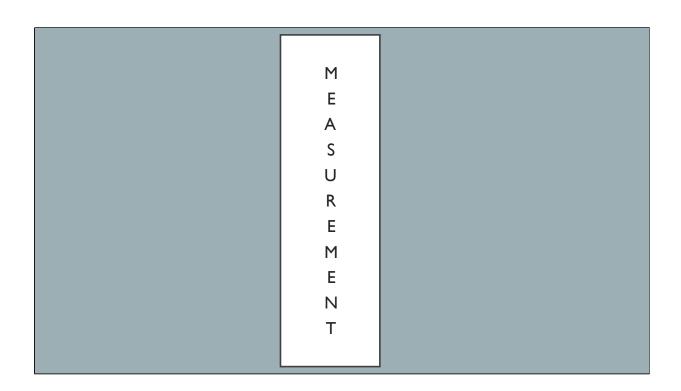












HELPFUL RESOURCES FOR MATH AND STEAM:

WHAT ARE SOME RESOURCES YOU ENJOY?

Resource Name	Area of STEAM
DREME (Development and Research in Early Math Education), Stanford University	Math Song Guides
Erikson Institute Early Math Collaborative	Precursor Math Skills; Infants and Toddlers
Museum of Science, Boston; Engineering is Elementary; Wee Engineer	Engineering
STEMIE (STEM Innovation for Inclusion in Early Education)	Computational Thinking; Learning Trajectories; Assistive Technology

